

### **Team Improv Judge Instructions:**

1. In this partner event, students in the round will first check in, give their ballots to the judges and be reminded of the speaker order.
2. The first pair of students will be called, and pick 2 pieces of paper from the characters envelope and 2 pieces of paper from the places/objects envelope, show the 4 papers to the judges and then quickly begin to plan with each other to create their presentation. Judges will begin timing and provide verbal time signals as the students plan and decide their story line utilizing the 4 prompts. The planning and practice time is NOT judged.
3. When the students are ready and begin their skit, judges will switch to visual time signals for the remainder of the time limit. Students will then present a short skit utilizing the 4 prompts, with a clear beginning middle and end.
4. Once the students are finished, their time will be recorded. Judges may take a few minutes to finish the ballot.
5. Repeat from step 2 until all speaker pairs have had their turn.

**Time Limit: 7 minutes with a 30 second grace period to be divided at the students' discretion between prep and presentation.** Teams speaking beyond the grace period may not be ranked 1<sup>st</sup>.